**Passwordless Biometric Authentication**

*Submitted in partial fulfillment of the requirements for the degree of*

**Master of Technology**

in

**SOFTWARE** **ENGINEERING**

*by*

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**SITE**

**VIT, Vellore.**



April, 2019

**DECLARATION**

I hereby declare that the thesis entitled “**Passwordless Biometric Authentication”** submitted by me, for the award of the degree of Master Of Technology in Software Engineering to VIT is a record of bonafide work carried out by me under the supervision of Meenatchi.S.

I further declare that the work reported in this thesis has not been submitted and will not be submitted, either in part or in full, for the award of any other degree or diploma in this institute or any other institute or university.

Place : Vellore

Date :

**Signature of the Candidate**

**CERTIFICATE**

This is to certify that the thesis entitled “**Passwordless Biometric Authentication**” submitted by Vinay.R & 14MSE0325, SITE, VIT University, for the award of thedegree of Master Of Technology in Software Engineering is a record of bonafide work carried out by him under my supervision during the period, 01. 12. 2018 to 30.04.2019, as per the VIT code of academic and research ethics.

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Place

Date

: Vellore

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**Signature of the Guide**

**Internal Examiner** **External Examiner**

Head of the Department

Software Engineering

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Place: Vellore

Date:12-04-2019

**Name of the student**

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**Executive Summary**

In recent years, there have been so many cases of stolen or hacked passwords. As a result, passwords are becoming a larger part of the problem rather than the solution to keeping users’ information safe.

Additionally, more websites require users to create an account, which means users have to juggle multiple passwords and remember which ones go to each account. As a result, users who want to remember their accounts usually choose a password they’re comfortable with (say their birthday) or credentials they’ve used for other accounts.

All of these challenges can be better avoided with passwordless authentication like fingerprint scanning and 2FA.

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|  | **List of Abbreviations** |
| API | Application programming interface |
| REST | Representational state transfer |
| 2FA | Two-Factor authentication |
| MVC | Model View Controller |
| SSO | Single-Sign-On |

**1. INTRODUCTION**

**1.1.**

**OBJECTIVE:**

Now a days companies are approaching the Customer Login Experience as new technologies like Passwordless, Multifactor Authentication, and social login options become more prevalent. It is found that companies are eager to embrace and adopt methods for streamlining the login process, suggesting that we should see an increase in passwordless usage in the near future.

As the industry evolves to a possibly passwordless future, the current state of the industry still finds a predominant use of passwords as the primary means of logging in. Before making the leap into passwordless, many companies have implemented social login as an easier way to consolidate secure logins.

The login experience is continually changing based on user demand and the need to protect against today’s sophisticated cybercriminal landscape. Passwordless is a signal of the kind of industry change we are all heading towards.

**Authentication with Fingerprint:**

With this form of authentication, the user is asked to place their finger on a mobile device. A unique key pair is generated on the device and a new user is created on the server that maps to the key. A session is initiated and the user is logged in.

**1.2 MOTIVATION**

To make the customer authentication experience easy and smooth passwordless signin

came into existence.

Password-based authentication opens the door for numerous user errors that negatively affect an organization's security. Under password-based authentication, users can set and use short or easily guessed passwords, comingle personal and business passwords, or reuse the same password across multiple applications and systems. With passwordless authentication, organizations can avoid all of these vulnerabilities.

Motivation for choosing passwordless Authentication.

**Better Security:** User controlled passwords are a major vulnerability, users reuse passwords, are able to share them with others. Passwords are the biggest attack vector and are responsbile for 81%attacks.

**Reduction in Total Cost of Ownership (TCO) :** Passwords are expensive, they require constant maintenance from IT staffs, removing passwords will reduce support tickets and free IT to deal with real problems.

**IT Gains Control and Visibility:** Phishing, reuse, and sharing are common issues when relying on passwords, with passwordless.

**User Experience :** passwordless authentication means no more user memorized secrets, streamline the authentication process.

**1.3**

**BACKGROUND**

Undoubtedly the first things that biometric technology makes our lives easy is through enhancing security. Biometric authentication and identification are changing the way we do and see things. Smart mobile devices are now adding an extra layer of security through fingerprint scanner, voice, or facial recognition. Recently, Samsung has added an iris scanner in their latest smartphone.

The data center of Google uses multimodal biometric verification to keep track of the security.

These days, many corporations offer several related but independent services. These services can be configured to leverage Single Sign Onto enhance user experience and security at the same time. SSO is an access control approach in which a user has to present his/her credential only once to log in to the services, and he/she can seamlessly switch to other related services without having to provide identity credentials until the session lasts. This approach dramatically improves user experience and saves considerable time and efforts of providing credentials every time a user switches to another service. When single sign-on is implemented using biometrics, it becomes the most user friendly and secure method of authentication.

**2**. **PROJECT DESCRIPTION AND GOALS.**

**OAUTH:**

*Oauth* allows an end user's account information to be used by third-party services, such as Facebook, without exposing the user's password. OAuth acts as an intermediary on behalf of the end user, providing the service with an access token that authorizes specific account information to be shared.

OAuth allows notifying a **resource provider** (e.g. Facebook) that the **resource owner** (e.g. you) grants permission to a **third-party** (e.g. a Facebook Application) access to their **information** (e.g. the list of your friends).

Basically there are three parties involved: oAuth Provider, oAuth Client and Owner.

* oAuth Client (Application Which wants to access your credential)
* oAuth Provider (eg. facebook, twitter...)
* Owner (the person with facebook,twitter.. account )

**3.TECHNICAL SPECIFICATION**

The technical specifications include

Eclipse IDE

Java-For Programming

Spring Boot

Postman

Maven

**About Maven**

Maven is a build automation tool used primarily for java projects.

Maven addresses two aspects of building software: first, it describes how software is built and second, it describes its dependencies.

Unlike earlier tools like Ant, it uses conventions for the build procedure, and only exceptions need to be written down

Maven dynamically downloads Java libraries and Maven plug-ins from one or more repositories such as the Maven Central Repository, and stores them in a local cache.

**POSTMAN**:

Postman allows you create collections of integration tests to ensure your API is working as expected. Tests are run in a specific order with each test being executed after the last is finished. For each test, an HTTP request is made and assertions written in javascript are then used to verify the integrity of your code. Since the tests and test assertions are written in JavaScript, we have freedom to manipulate the received data in different ways, such as creating local variables or even creating loops to repeatably run a test

**Sample Response in Postman:**

## Adding Data:

### Definition:

**POST/data** Sample Data

{

"bid": 4,

"bname": "book4"

}

RESPONSE

{

"bid": 4,

"bname": "book4"

}

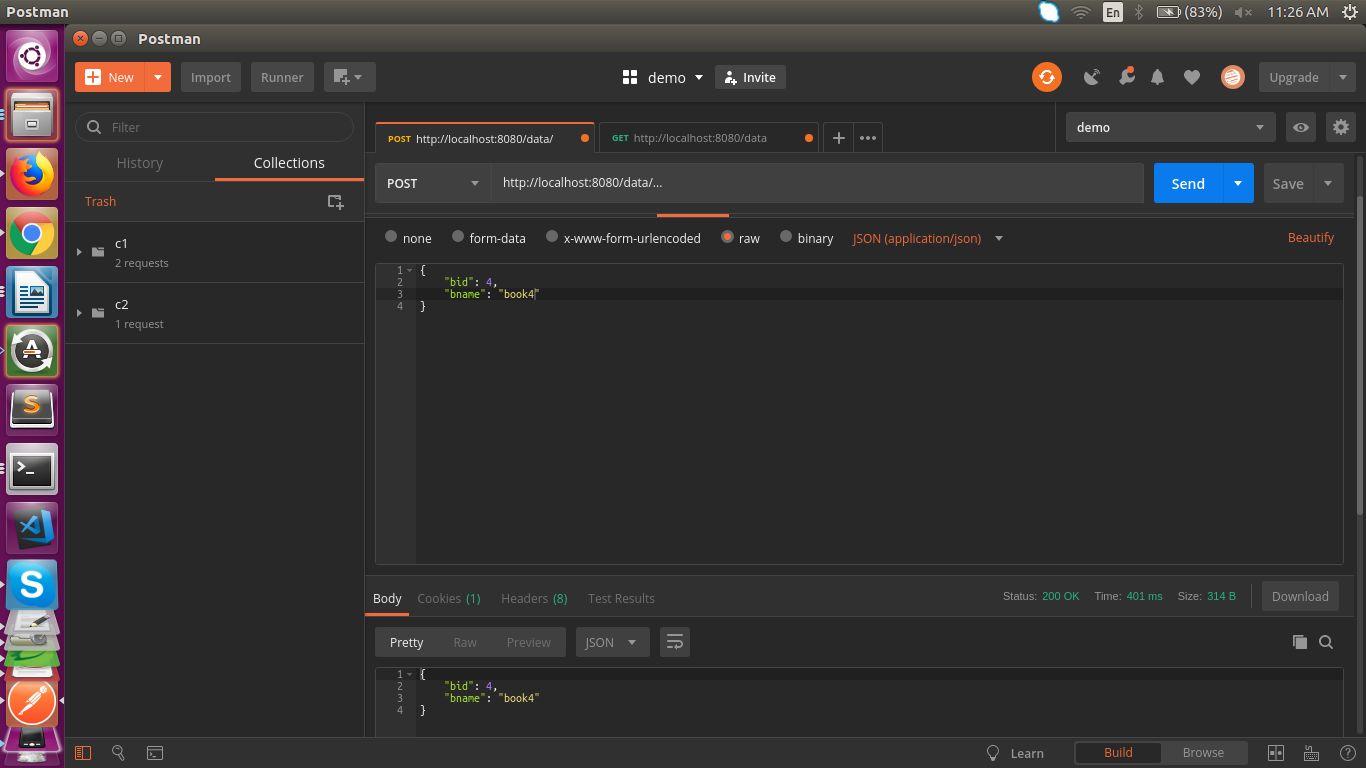


Figure: 2.1 POST response in Postman

## Getting complete Data

### Definition

**GET/data** RESPONSE

[

{

"bid": 1,

"bname": "b1"

},

{

"bid": 2,

"bname": "b2"

},

{

"bid": 3,

"bname": "b3"

},

]

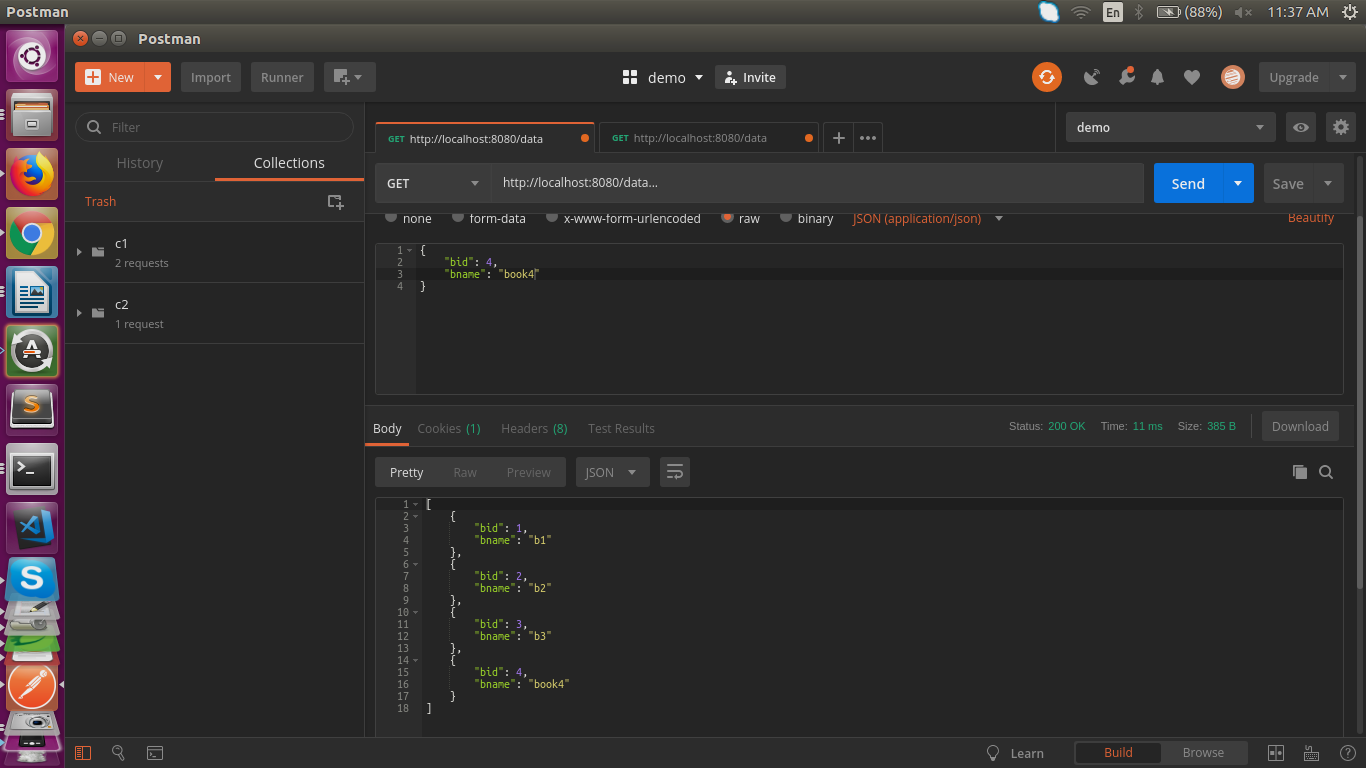


Figure: 2.2 GET response in Postman

## Getting Desired Data

### Definition

**GET/data/{id}** SAMPLE RESPONSE

{

"bid": 3,

"bname": "b3"

}

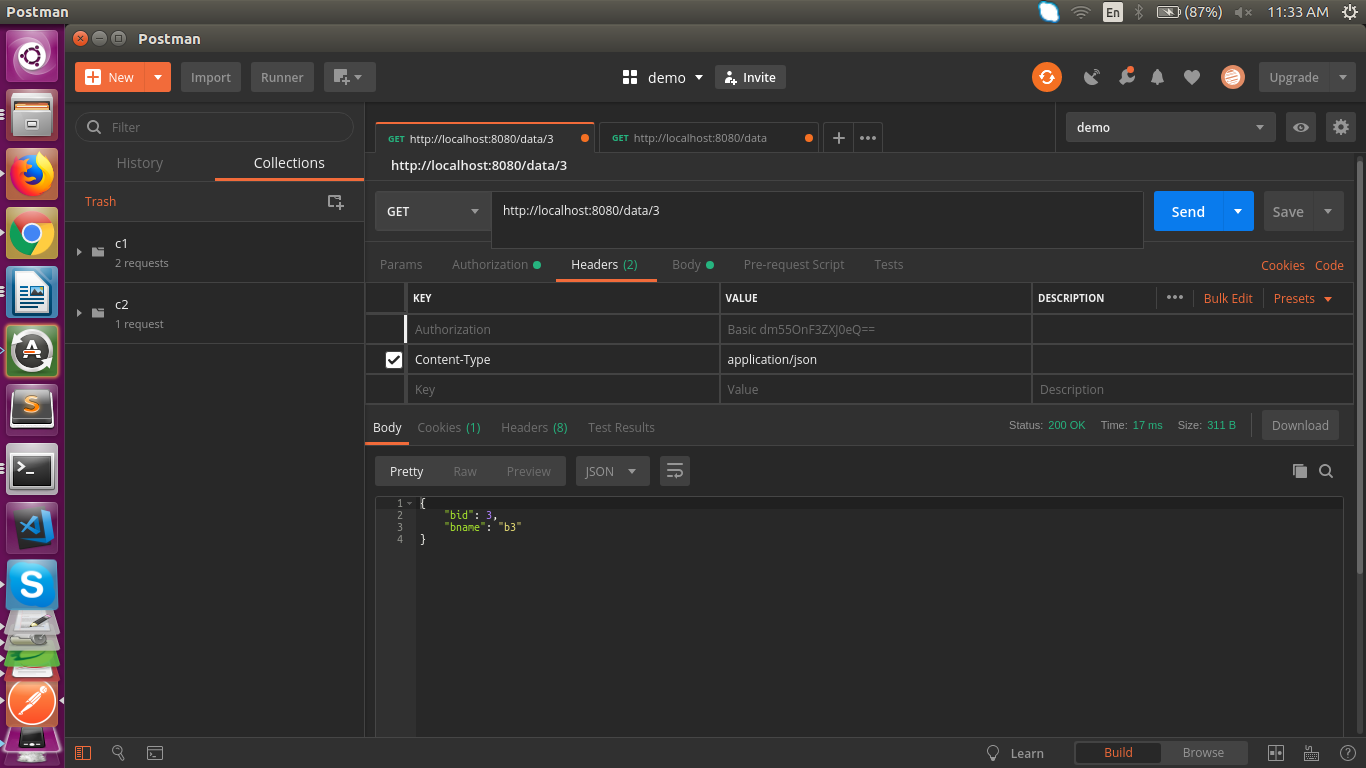


Figure: 2.3 GET speicific response with id in Postman.

## Updating the Data

### Definition

**PUT/data** RESPONSE

{

"bid": 2,

"bname": "changed"

}

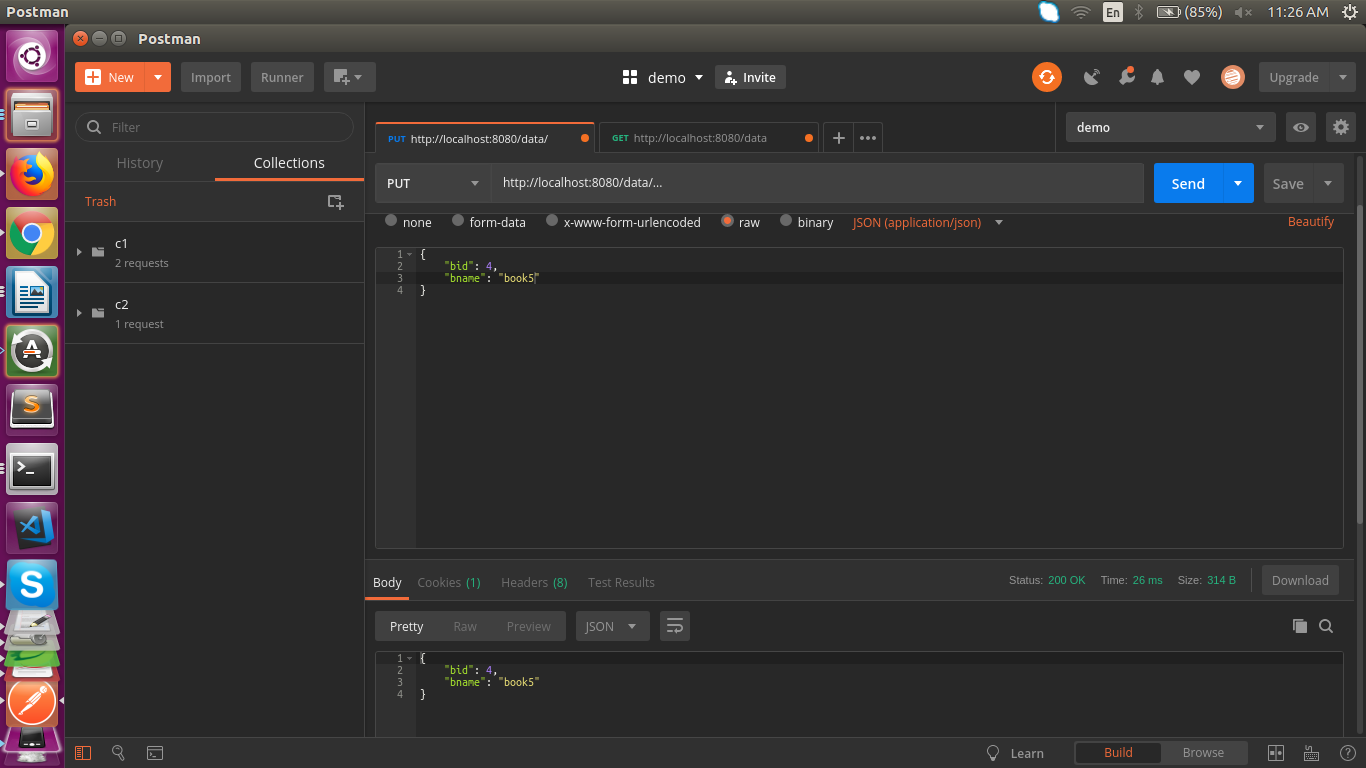


Figure: 2.4 PUT response in Postman(Update)

## Deleting specific entry:

### Definition:

**DELETE/data/{id}** RESPONSE

deletedData [bid=4, bname=book5]

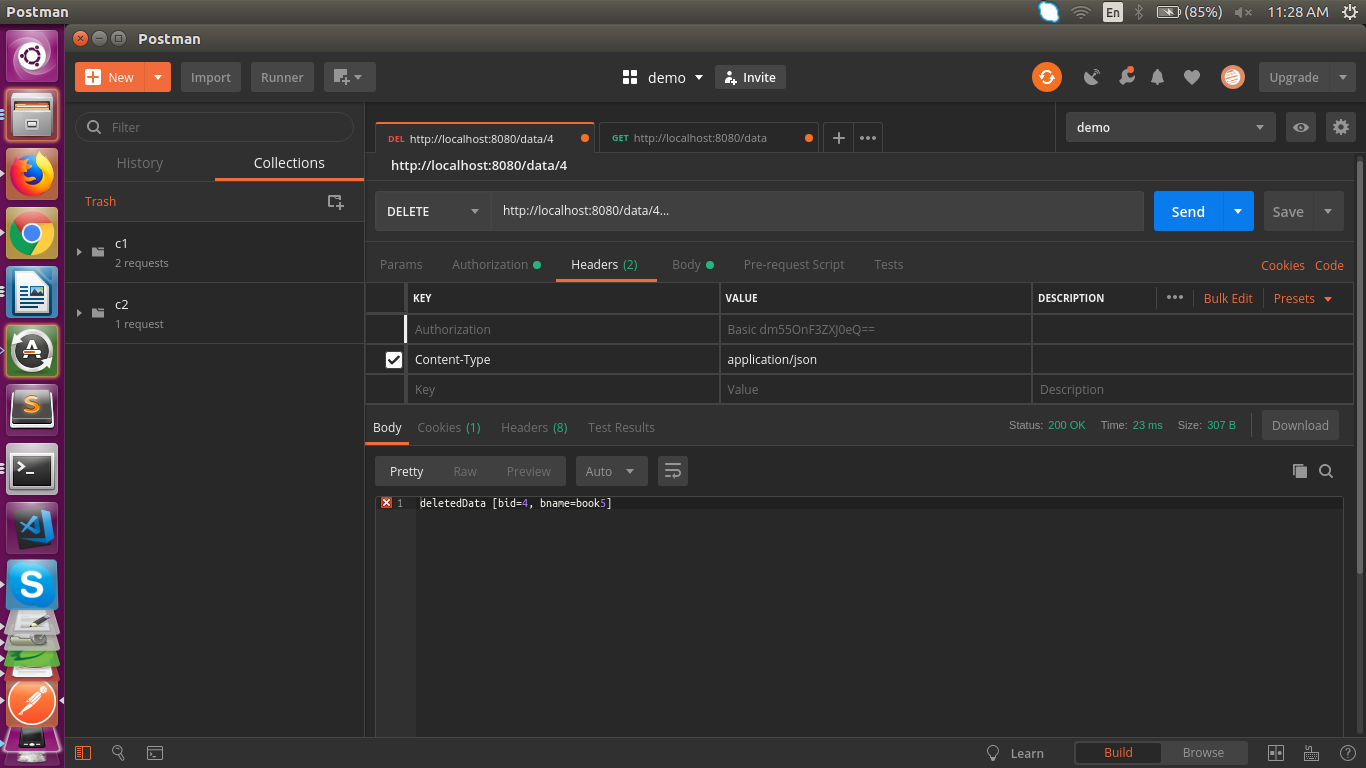


Figure: 2.5 DELETE with id response in Postman

**SPRINGBOOT:**

Spring Boot makes it easy to create stand-alone, production-grade Spring based Applications that you can "just run".

We take an opinionated view of the Spring platform and third-party libraries so you can get started with minimum fuss. Most Spring Boot applications need very little Spring configuration.

**FEATURES OF SPRINGBOOT:**

Create stand-alone Spring applications

* Embed Tomcat, Jetty or Undertow directly (no need to deploy WAR files)
* Provide opinionated 'starter' dependencies to simplify your build configuration
* Automatically configure Spring and 3rd party libraries whenever possible
* Provide production-ready features such as metrics, health checks and externalized configuration
* Absolutely no code generation and no requirement for XML configuration

**4.DESIGN APPROACH AND DETAILS.**

**MVC ARCHITECTURE:**

The MVC architectural pattern has existed for a long time in software engineering. All most all the languages use MVC with slight variation, but conceptually it remains the same.

MVC stands for Model, View and Controller. MVC separates application into three components - Model, View and Controller.

**Model**: Model represents shape of the data and business logic. It maintains the data of the application. Model objects retrieve and store model state in a database.

Model is a data and business logic.

**View**: View is a user interface. View display data using model to the user and also enables them to modify the data.

View is a User Interface.

**Controller**: Controller handles the user request. Typically, user interact with View, which in-turn raises appropriate URL request, this request will be handled by a controller. The controller renders the appropriate view with the model data as a response.

Controller is a request handler.

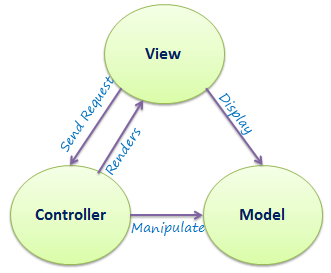


Figure: 4.1 MVC Architecture

**4.1 Design Approach / Materials & Methods**

SPRING MVC:

A Spring MVC is a Java framework which is used to build web applications. It follows the Model-View-Controller design pattern. It implements all the basic features of a core spring framework like Inversion of Control, Dependency Injection.

**Model** - A model contains the data of the application. A data can be a single object or a collection of objects.

**Controller** - A controller contains the business logic of an application. Here, the @Controller annotation is used to mark the class as the controller.

**View** - A view represents the provided information in a particular format. Generally, JSP+JSTL is used to create a view page. Although spring also supports other view technologies such as Apache Velocity, Thymeleaf and FreeMarker.

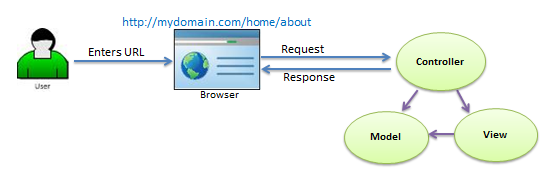


Figure: 4.1.1 Request Handling in MVC

**4.2 Codes and Standards**

Sample Code:

MODEL:

package com.practice.demo;

import javax.persistence.Entity;

import javax.persistence.Id;

@Entity

public class Data {

@Id

private int bid;

private String bname;

public int getBid() {

return bid;

}

public void setBid(int bid) {

this.bid = bid;

}

public String getBname() {

return bname;

}

public void setBname(String bname) {

this.bname = bname;

}

@Override

public String toString() {

return "Data [bid=" + bid + ", bname=" + bname + "]";

}

}

VIEW:

<%@ page language="java" contentType="text/html; charset=UTF-8"

pageEncoding="UTF-8"%>

<!DOCTYPE html>

<html>

<head>

<meta charset="UTF-8">

<title>Insert title here</title>

</head>

<body>

<form action="data">

<input type="text" name="bid"><br>

<input type="text" name="bname"><br>

<input type="submit"><br>

</form>

<form action="data">

<input type="text" name="bid"><br>

<input type="submit">

</form>

</body>

</html>

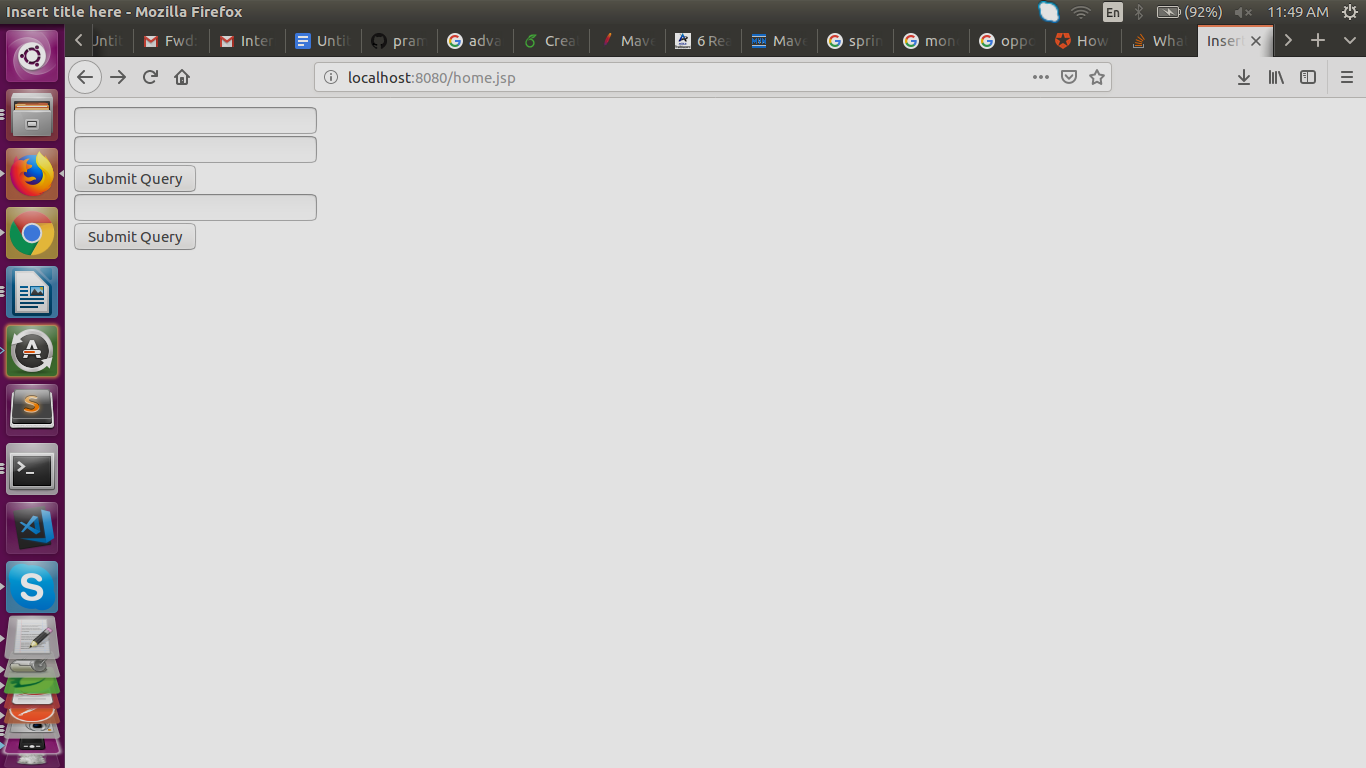


Figure:4.2.1 Sample View Page

**CONTROLLER:**

package com.practice.demo;

@RestController

public class DataController {

@RequestMapping("/")

//Displays home

public String home() {

return "welcome";

}

@Autowired

DataRepo datarepo;

//@PostMapping is a composed annotation that acts as a shortcut for @RequestMapping(method = RequestMethod.POST)

//To add new entry to the data

@PostMapping(path = "/data")

public Data addData(@RequestBody Data entry) {

datarepo.save(entry);

return entry;

}

//To get the complete data

@GetMapping("/data")

@ResponseBody

public List < Data > getData() {

return datarepo.findAll();

}

//To get specific details of data

//"id" to be given to get desired data

@RequestMapping("/data/{bid}")

@ResponseBody

public Optional < Data > getidData(@PathVariable int bid) {

return datarepo.findById(bid);

}

//To delete specific entry

//"id" of the entry to be deleted is given

@DeleteMapping("/data/{bid}")

public String deleteData(@PathVariable int bid) {

Data element = datarepo.getOne(bid);

datarepo.delete(element);

return "deleted" + element;

}

//To Update existing data

@PutMapping("/data")

public Data update(@RequestBody Data data) {

datarepo.save(data);

return data;

}

**Security With Spring:**

@Configuration

@EnableWebSecurity

public class SecurityConfig extends WebSecurityConfigurerAdapter {

@Bean

@Override

protected UserDetailsService userDetailsService() {

List < UserDetails > users = new ArrayList < > ();

users.add(User.withDefaultPasswordEncoder().username("vny").password("qwerty").roles("USER").build());

return new InMemoryUserDetailsManager(users);

}

@Override

protected void configure(HttpSecurity http) throws Exception {

http.authorizeRequests().antMatchers("/h2-console/\*\*")

.permitAll().and()

.authorizeRequests()

.antMatchers("/\*\*").authenticated()

.anyRequest().permitAll()

.and()

.formLogin()

.and()

.httpBasic();

http.csrf().disable();

http.headers().frameOptions().disable();

}

}

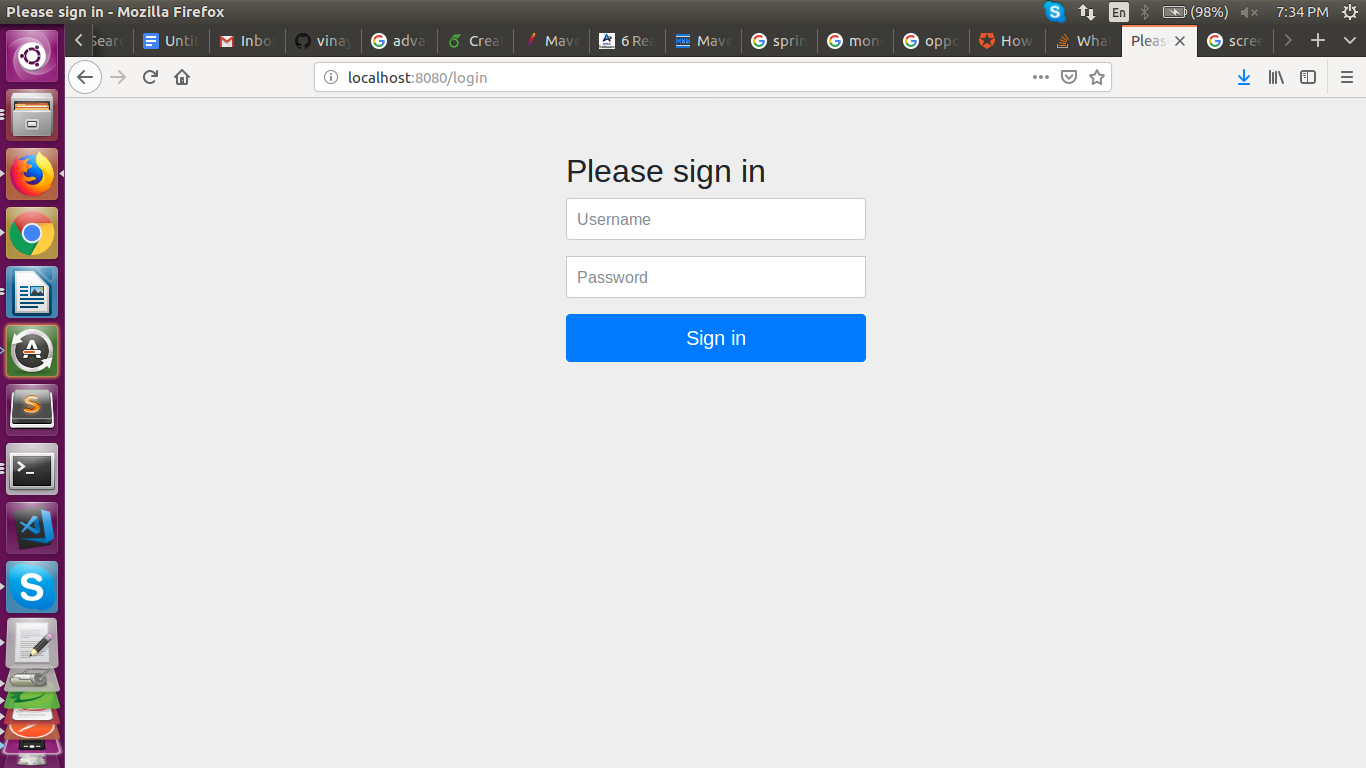


Figure:4.2.2 Security Login with Spring

**4.3 Constraints, Alternatives and Tradeoffs.**

**Constraint:**

**Conventional Programming**

In software engineering, a monolithic application describes a single-tiered software application in which the user interface and data access code are combined into a single program from a single platform.

Sample Code:

**Alternative:**

**Modular programming:**

Modularity refers to the concept of making multiple modules first and then linking and combining them to form a complete system. Modularity enables re-usability and minimizes duplication. ... Modular programming is an extensively used concept based on modularity. Modularity is also a feature of object oriented programming.

Modular programming is the process of subdividing a computer program into separate sub-programs.

A module is a separate software component. It can often be used in a variety of applications and functions with other components of the system. Similar functions are grouped in the same unit of programming code and separate functions are developed as separate units of code so that the code can be reused by other applications.

Object-oriented programming (OOP) is compatible with the modular programming concept to a large extent. Modular programming enables multiple programmers to divide up the work and debug pieces of the program independently.

The benefits of using modular programming include:

* Less code has to be written.
* A single procedure can be developed for reuse, eliminating the need to retype the code many times.
* Programs can be designed more easily because a small team deals with only a small part of the entire code.
* Modular programming allows many programmers to collaborate on the same application.
* The code is stored across multiple files.
* Code is short, simple and easy to understand.
* Errors can easily be identified, as they are localized to a subroutine or function.
* The same code can be used in many applications.
* The scoping of variables can easily be controlle

For example let’s consider the following modules of Docusign which is an eSignature API lets you eSign documents, request signatures, automate your forms and data, and much more. You can integrate the eSignature REST and SOAP APIs into any app, website, or embedded system that can make https requests.

**URL Build Module:**

public class UrlBuild {

public String client\_id = "5af20934-a3a7-45de-a002-e89416aabce8";

public String secret\_key = "411f4c83-8848-41d4-80f4-86a6ccefe311";

public String ReturnAuth() throws MalformedURLException, URISyntaxException {

String auth\_url = "https://account-d.docusign.com/oauth/auth";

String callback\_url = "https://www.docusign.com";

URIBuilder b = new URIBuilder(auth\_url);

b.addParameter("response\_type", "code");

b.addParameter("scope", "signature");

b.addParameter("client\_id", client\_id);

b.addParameter("state", "a39fh23hnf23");

b.addParameter("redirect\_uri", callback\_url);

//Building url

URL url = b.build().toURL();

System.setProperty("webdriver.chrome.driver", "//home/vinayr/Desktop//chromedriver");

WebDriver driver = new ChromeDriver();

driver.get(url.toString());

driver.findElement(By.id("username")).sendKeys("krohithvarma1997@gmail.com");

driver.findElement(By.xpath("//button[@type='submit']")).click();

driver.findElement(By.id("password")).sendKeys("Mappingman123@");

driver.findElement(By.xpath("//button[@type='submit']")).click();

String ur=driver.getCurrentUrl();

String auth\_code = ur.split("\\=")[1];

//getting authcode

return auth\_code;

}

}

**Request Module:**

public class Requests {

private String returnStatus() throws UnirestException, MalformedURLException, URISyntaxException {

UrlBuild authourizationcode = new UrlBuild();

String auth\_code = authourizationcode.ReturnAuth();

//combine and encoding client and secret key into base 64

String encodeBytes = Base64.getEncoder().encodeToString((authourizationcode.client\_id + ":" + authourizationcode.secret\_key).getBytes()););

//Getting access token

HttpResponse < JsonNode > response = Unirest.post("https://account-d.docusign.com/oauth/token")

.header("Authorization", "Basic " + encodeBytes)

.header("Content-Type", "application/x-www-form-urlencoded")

.body("grant\_type=authorization\_code&code=" + auth\_code)

.asJson();

JSONObject tokenResponse = response.getBody().getObject();

//System.out.println(tokenResponse);

String access\_token = tokenResponse.getString("access\_token");

return access\_token;

}

public String[] returnUser() throws UnirestException, MalformedURLException, URISyntaxException {

Requests accesstoken = new Requests();

String token = accesstoken.returnStatus();

HttpResponse < JsonNode > user\_response = Unirest.get("https://account-d.docusign.com/oauth/userinfo")

.header("Authorization", "Bearer " + token)

.asJson();

JSONObject user\_info = user\_response.getBody().getObject();

//System.out.println(user\_info);

/\*getting user info i.e

baseuri

account id\*/

JSONArray accounts = user\_info.getJSONArray("accounts");

String base\_uri = accounts.getJSONObject(0).getString("base\_uri");

String account\_id = accounts.getJSONObject(0).getString("account\_id");

String userdata[] = new String[3];

userdata[0] = base\_uri;

userdata[1] = account\_id;

userdata[2] = token;

return userdata;

}

}

**Sending the File Module:**

public class FileSend{

private static Scanner input;

public static void main(String[] args) throws URISyntaxException, UnirestException, IOException {

String auth\_url="https://account-d.docusign.com/oauth/auth";

String client\_id="5af20934-a3a7-45de-a002-e89416aabce8";

String callback\_url="https://www.docusign.com";

String secret\_key="411f4c83-8848-41d4-80f4-86a6ccefe311";

URIBuilder b = new URIBuilder(auth\_url);

b.addParameter("response\_type", "code");

b.addParameter("scope", "signature");

b.addParameter("client\_id", client\_id);

b.addParameter("state", "a39fh23hnf23");

b.addParameter("redirect\_uri", callback\_url);

java.net.URL url = b.build().toURL();

try{

Desktop.getDesktop().browse(url.toURI());

}

catch(Exception E){

System.err.println("Exp : "+E.getMessage());

}

input = new Scanner(System.in);

//String authorization\_response

System.out.println("enter url");

String authorization\_response =input.nextLine();

// System.out.println("authorization\_response = " + authorization\_response);

String auth\_code = authorization\_response.split("\\=")[1];

//getting authcode

System.out.println(auth\_code);

// BASE64\_COMBINATION\_OF\_INTEGRATOR\_AND\_SECRET\_KEYS

String encodeBytes = Base64.getEncoder().encodeToString((client\_id+":"+secret\_key).getBytes());

System.out.println("encoded value is " + encodeBytes);

//String grant\_type="authorization\_code";

//Getting access token

HttpResponse<JsonNode> response = Unirest.post("https://account-d.docusign.com/oauth/token")

.header("Authorization", "Basic "+encodeBytes)

.header("Content-Type", "application/x-www-form-urlencoded")

.body("grant\_type=authorization\_code&code="+auth\_code)

.asJson();

JSONObject tokenResponse=response.getBody().getObject();

//System.out.println(tokenResponse);

String access\_token=tokenResponse.getString("access\_token");

//System.out.println(access\_token);

//Getting userinfo i.e baseuri and accountid

HttpResponse<JsonNode> user\_response = Unirest.get("https://account-d.docusign.com/oauth/userinfo")

.header("Authorization", "Bearer "+access\_token)

.asJson();

JSONObject user\_info=user\_response.getBody().getObject();

// System.out.println(user\_info);

JSONArray accounts = user\_info.getJSONArray("accounts");

String base\_uri=accounts.getJSONObject(0).getString("base\_uri");

String account\_id=accounts.getJSONObject(0).getString("account\_id");

System.out.println(base\_uri);

System.out.println(account\_id);

System.out.println("enter recipient email: ");

String mail=input.next();

System.out.println("enter recipient name: ");

String name=input.next();

System.out.println("enter the full path of the file you want to send: ");

String file\_path=input.next();

// path="/home/vinayr/Desktop/demo.pdf";

File f =new File(file\_path);

String file\_name = f.getName();

String fname = file\_name.substring(0, file\_name.lastIndexOf('.'));

System.out.println(fname);

String ext = FilenameUtils.getExtension(file\_path);

System.out.println(ext);

byte[] fileContent = FileUtils.readFileToByteArray(f);

String encodedString = Base64.getEncoder().encodeToString(fileContent);

// System.out.println(encodedString);

HttpResponse<JsonNode> acc\_response = Unirest.post(base\_uri+"/restapi/v2/accounts/"+account\_id+"/envelopes")

.header("Authorization", "Bearer "+access\_token)

.header("Content-Type", "application/json")

.body("{\n \"documents\": [\n {\n \"documentBase64\": \""+encodedString+"\",\n \"documentId\": \"1\",\n \"fileExtension\": \""+ext+"\",\n \"name\": \""+fname+"\"\n }\n ],\n \"emailSubject\": \"Please sign the sample file\",\n \"recipients\": {\n \"signers\": [\n {\n \"email\": \""+mail+"\",\n \"name\":\""+name+"\",\n \"recipientId\": \"1\",\n \"routingOrder\": \"1\",\n \"tabs\": {\n \"signHereTabs\": [\n {\n \"xPosition\": \"450\",\n \"yPosition\": \"650\",\n \"documentId\": \"1\",\n \"pageNumber\": \"1\"\n }\n ]\n }\n }\n ]\n },\n \"status\": \"sent\"\n }")

.asJson();

JSONObject env\_info=acc\_response.getBody().getObject();

System.out.println(env\_info);

//System.out.println(acc\_response);

}

}

**Module for User Interaction:**

public class UserInteraction {

private static Scanner input;

public static void main(String[] args) throws UnirestException, URISyntaxException, IOException {

Requests userinfo = new Requests();

String data[] = userinfo.returnUser();

input = new Scanner(System.in);

System.out.println("enter recipient email: ");

String mail = input.next();

System.out.println("enter recipient name: ");

String name = input.next();

System.out.println("enter the full path of the file you want to send: ");

String file\_path = input.next();

//Provide the complete path of file to be signed

// eg:"/home/vinayr/Desktop/demo.pdf";

File f = new File(file\_path);

String file\_name = f.getName();

String fname = file\_name.substring(0, file\_name.lastIndexOf('.'));

System.out.println(fname);

String ext = FilenameUtils.getExtension(file\_path);

System.out.println(ext);

//converting the file into base64

byte[] fileContent = FileUtils.readFileToByteArray(f);

String encodedString = Base64.getEncoder().encodeToString(fileContent);

// System.out.println(encodedString);

HttpResponse < JsonNode > acc\_response = Unirest.post(data[0] + "/restapi/v2/accounts/" + data[1] + "/envelopes")

.header("Authorization", "Bearer " + data[2])

.header("Content-Type", "application/json")

.body("{\n \"documents\": [\n {\n \"documentBase64\": \"" + encodedString + "\",\n \"documentId\": \"1\",\n \"fileExtension\": \"" + ext + "\",\n \"name\": \"" + fname + "\"\n }\n ],\n \"emailSubject\": \"Please sign the sample file\",\n \"recipients\": {\n \"signers\": [\n {\n \"email\": \"" + mail + "\",\n \"name\":\"" + name + "\",\n \"recipientId\": \"1\",\n \"routingOrder\": \"1\",\n \"tabs\": {\n \"signHereTabs\": [\n {\n \"xPosition\": \"450\",\n \"yPosition\": \"650\",\n \"documentId\": \"1\",\n \"pageNumber\": \"1\"\n }\n ]\n }\n }\n ]\n },\n \"status\": \"sent\"\n }")

.asJson();

JSONObject env\_info = acc\_response.getBody().getObject();

System.out.println(env\_info);

//System.out.println(acc\_response);

}

}

**5 SCHEDULE, TASKS, AND MILESTONES**

**TASKS IN REST API**

An **API** is an application programming interface. It is a set of rules that allow programs to talk to each other. The developer creates the API on the server and allows the client to talk to it.

**REST** determines how the API looks like. It stands for “Representational State Transfer”. It is a set of rules that developers follow when they create their API. One of these rules states that you should be able to get a piece of data (called a resource) when you link to a specific URL.

Each URL is called a **request** while the data sent back to you is called a **response**.

### The Anatomy Of A Request

It’s important to know that a request is made up of four things:

1. The endpoint
2. The method
3. The headers
4. The data (or body)

**The endpoint** (or route) is the url you request for. It follows this structure:

The **path** determines the resource you’re requesting for. Think of it like an automatic answering machine that asks you to press 1 for a service, press 2 for another service, 3 for yet another service and so on.

**SUMMARY:**

Nearly all data breaches start with compromised passwords. Whether it be through sophisticated phishing, brute force attacks, social engineering, or any other kind of credential harvesting, the password is the first, and sometimes only, line of defense against cyberattacks.

When passwords are cracked, the floodgates are opened, and all types of malicious programs and activities can get into an organization’s systems. The password, then, is like sticking your bubble gum over the hole in a dam in order to prevent a torrent of water from rushing through. Obviously, as a method of protecting personal accounts and company databases, username-password combos are far from ideal.

So will we see the password go extinct in our lifetimes? It’s hard to say, but there is definitely a growing trend to move away from the internet’s oldest security strategy, and we can reasonably speculate that fewer and fewer online platforms will require one in the future.

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